

Day Four: Making New Friends

Watch and Play (15 minutes)

Children will practice using the **Breathe, Think, Do** strategy.

Supplies

- » Computer or interactive whiteboard for viewing these segments:
 - “Elmo Joins In” (full version) on YouTube at: <http://bit.ly/2rTItNX>
 - “Elmo Joins In” (with pauses) on YouTube at: <http://bit.ly/2tbpctT>
- » **Breathe, Think, Do** Chart
- » Markers

Setup

- » Prepare the videos so they are ready to be played.

Goals

- » Review What’s the Problem? What’s the Plan?
- » Practice asking for help when a problem arises

Activity

1. Gather children and have them sit in a half circle so they can all see the screen.
2. Point to the **Breathe, Think, Do** Chart on the wall and say, “Remember the problem that Elmo had? He wanted to join in a dress-up game but he couldn’t figure out how. We are going to watch a video that shows us his plan for solving the problem.”
3. Watch the full version of the “Elmo Joins In” video once through without stopping. Say, “Now let’s watch the video again and ask ‘What’s the problem?’ and ‘What’s the plan?’”
4. Start the video. Pause when each “Watch” scene starts:

WATCH	DO
The friends tell Elmo there aren’t enough costumes	Ask, “What is Elmo’s problem?” Encourage children to answer in their own words. Then ask, “What is Elmo feeling about this problem?” Encourage children to answer in their own words. Use the Word Garden to help children find the right word.
Elmo talks to his teacher about the problem	Ask, “How is Elmo getting help? Who is helping Elmo to solve his problem?”
Resume the video and watch to the end.	

5. Point to the **Think** column on your chart. Ask, “What were some of Elmo’s plans? Do you remember the plans we came up with together?”
6. Point to the **Do** column. Discuss how Elmo solved the problem. Draw or write about it on the chart in the “Try It!” space. Put a check mark to show his plan worked!